

# Lane changing mysteries on behavior and modeling

21-09-14

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# Lane changes

- Traffic operations
  - At capacity, we find a very unbalanced lane distribution  
(European rule: keep right unless overtaking  
– in UK: keep left unless overtaking...)
  - The interaction between car-following and lane-changing might produce instabilities and capacity restrictions
- Phenomena
  - Lane changes are the cause of stop-and-go waves
- Traffic management measures

# Main difficulties

- Observation require space-time observations
- Only observed lane changes
- Three requirements
  - Not right in current lane
  - Better in other lane
  - Possibility to change lanes

# This presentation

- Part 1: how often do people change lanes?
- Part 2: how to calibrate and validate LC models?
- Part 3: what should be in the models?

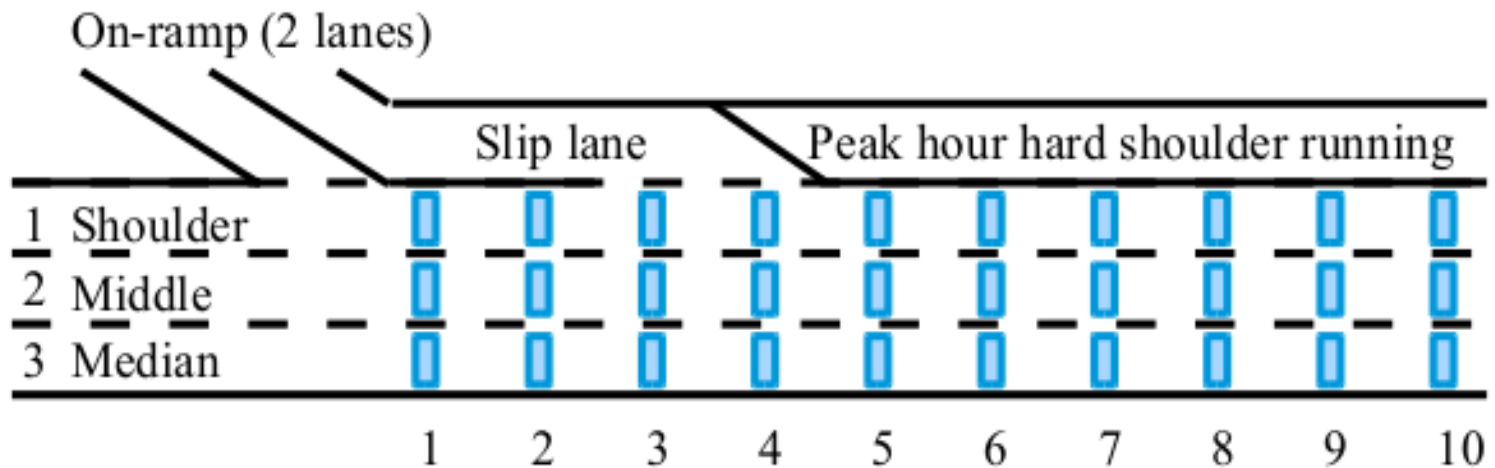
# **Part 1:**

# **How often do people change lanes?**

# Study:

- Background
  - Discretionary LC  $\Leftrightarrow$  Mandatory LC
- Discretionary LC: from “slower” to “faster”
- Data needed: speeds, lane changes,
- Express as function of density,  
(density e.g. in veh/km)

# Data – site 1



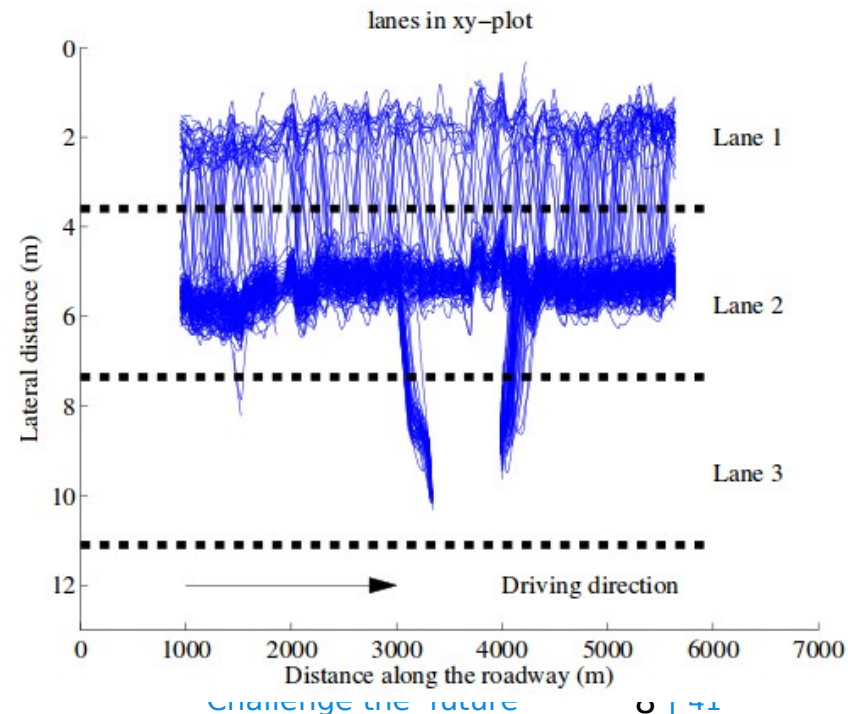
- Individual loop detector data
- 100 meter spacing
- => trajectories

# Data – site 2

- A270 freeway, the Netherlands
- 2-lane freeway
- 5 km video tracks (55 cameras),
- Uncongested conditions

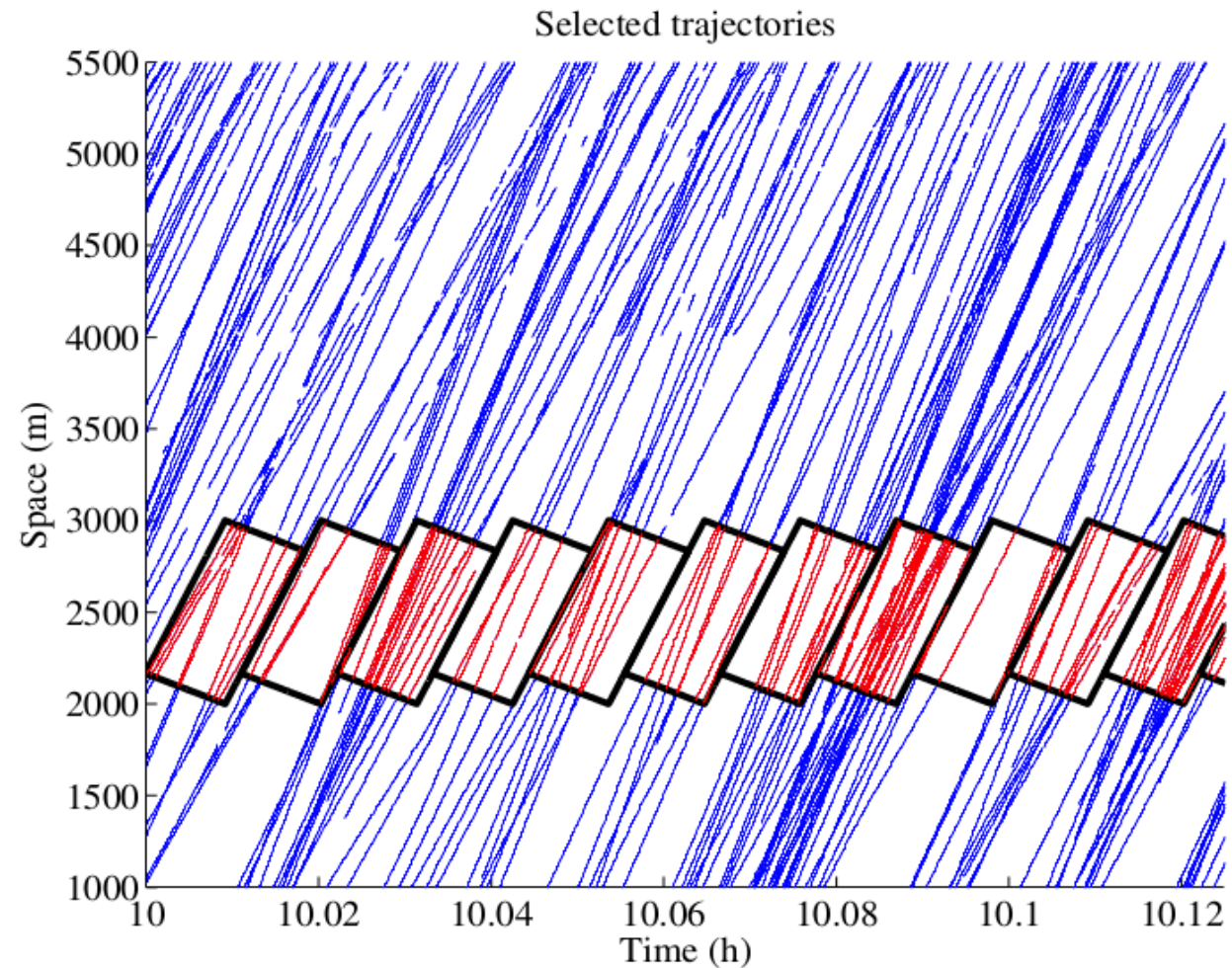


(a) Google maps



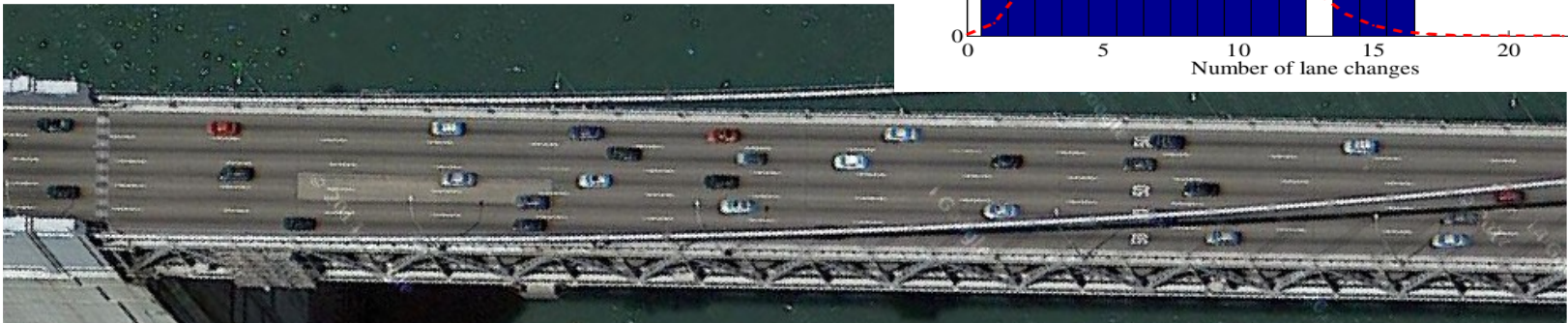
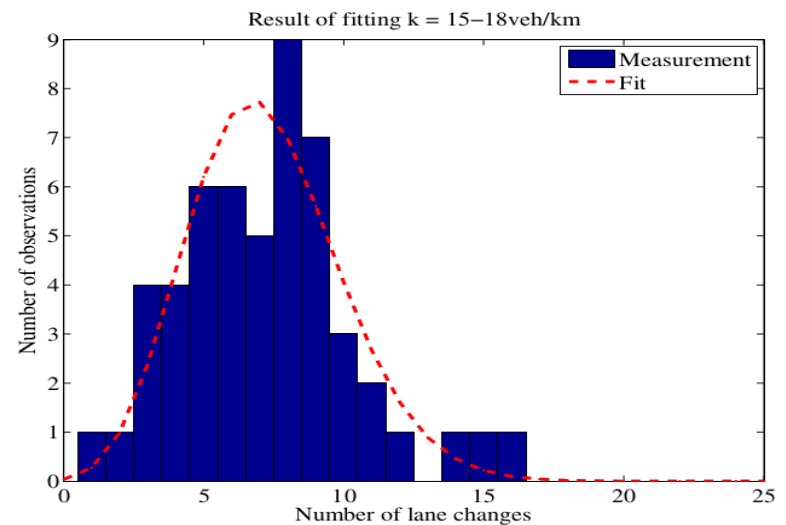


# Scaling of the nr of lane changes



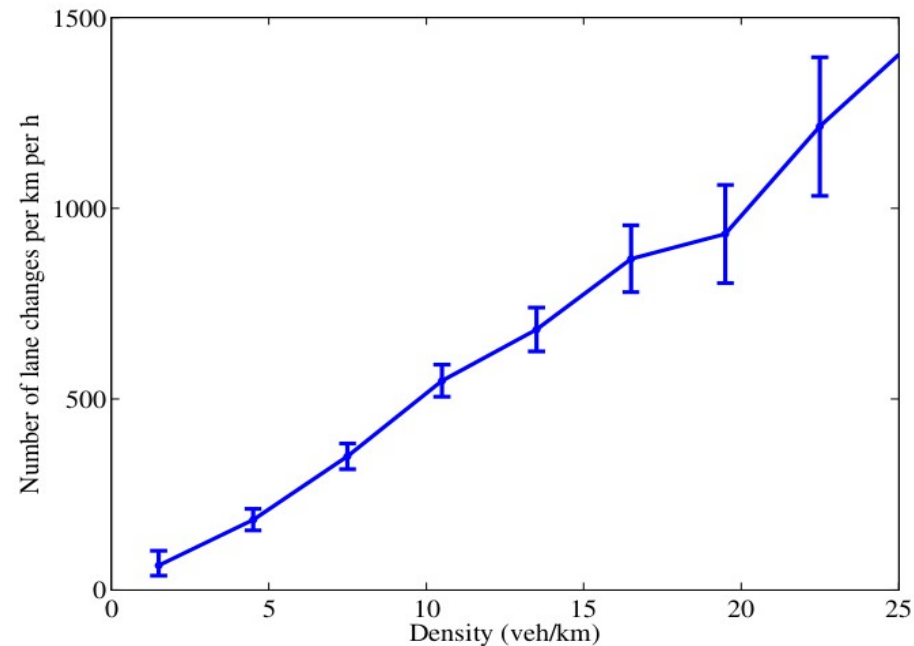
# Data analysis

- Traffic state defined by density
- How many LC?
- Probabilistic:  
draw randomly,  
Poisson distribution of nr
- Fit the LC rate



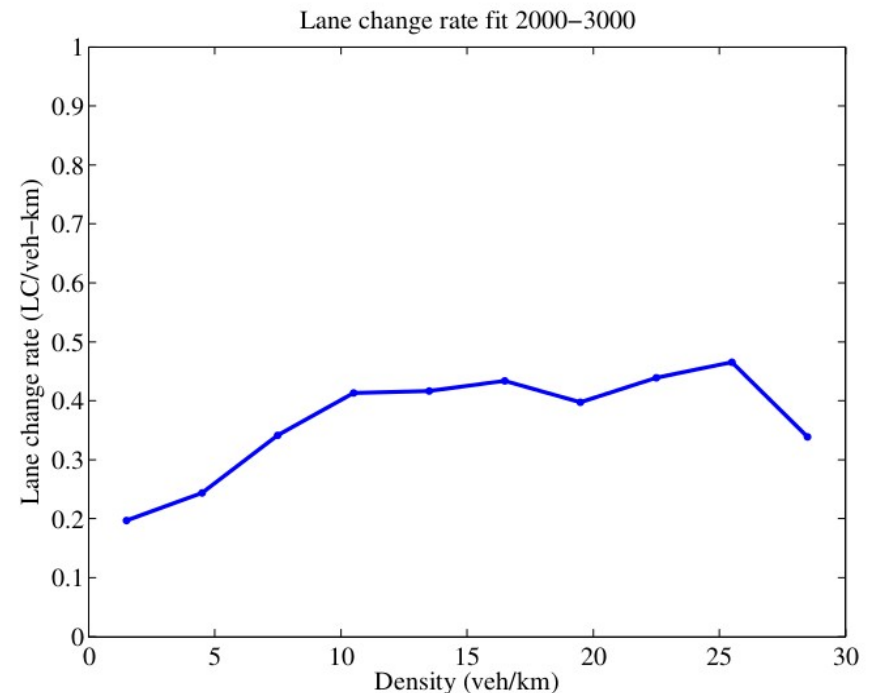
# Data analysis

- Traffic state defined by density
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- Repeat for all density classes



# Data analysis

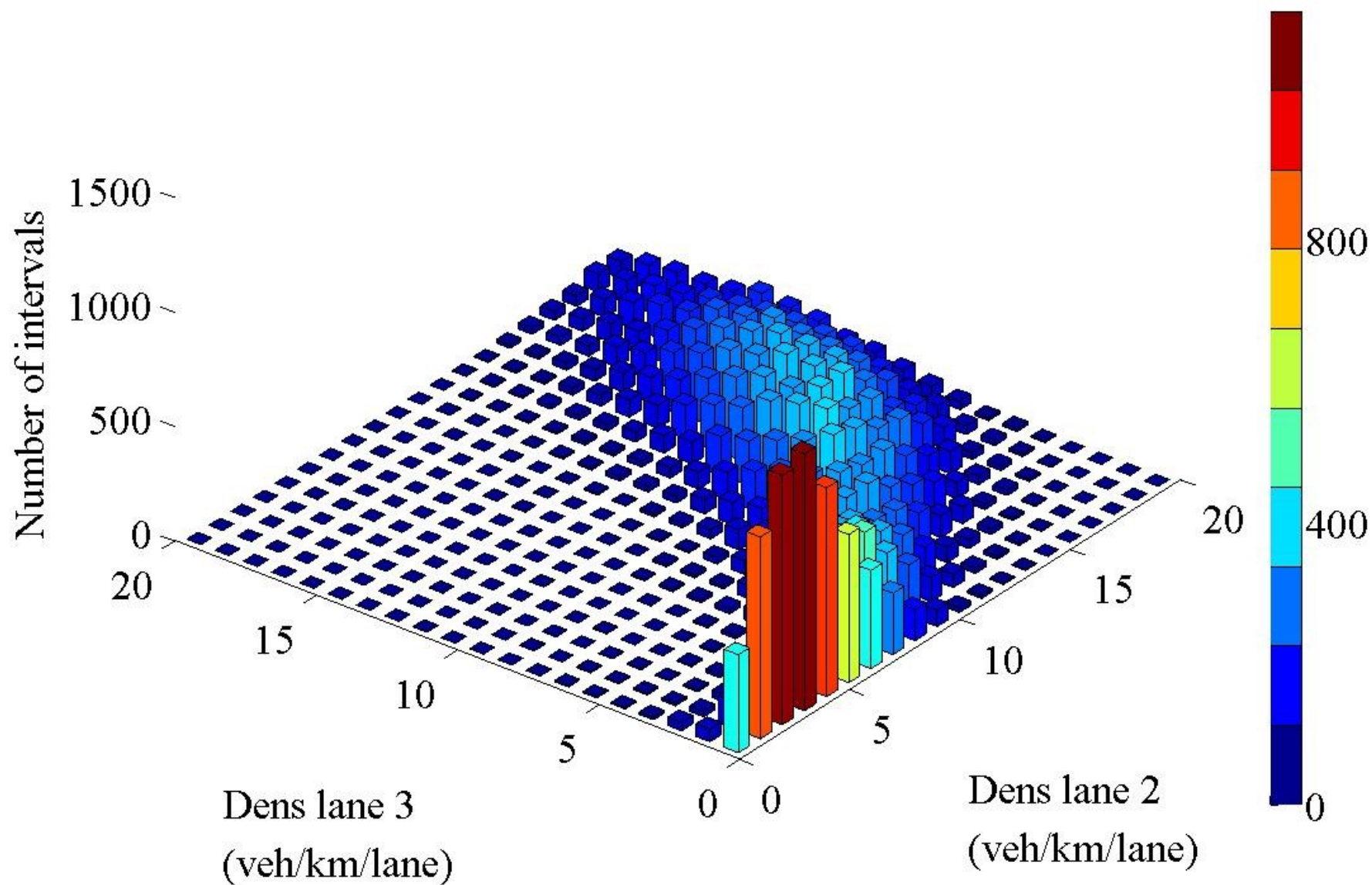
- Traffic state defined by density
- How many LC?
- Probabilistic:  
draw randomly,  
Poisson distribution of nr
- Fit the LC rate
- Repeat for all density classes
- Normalize to veh-km



# Lane specific

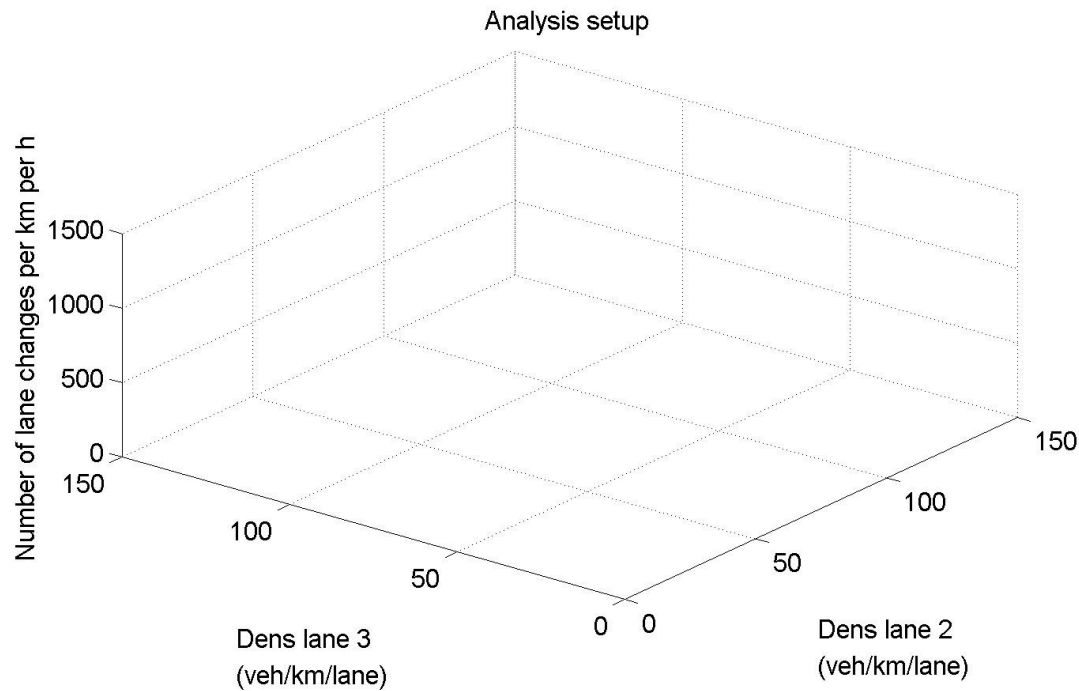
- Lane state expressed in density
- Relation between density of vehicles and the speed (Fundamental diagram per lane)
- For each lane separately
- Captures speed differences, gaps, densities, ...

Number of observed aggregation intervals



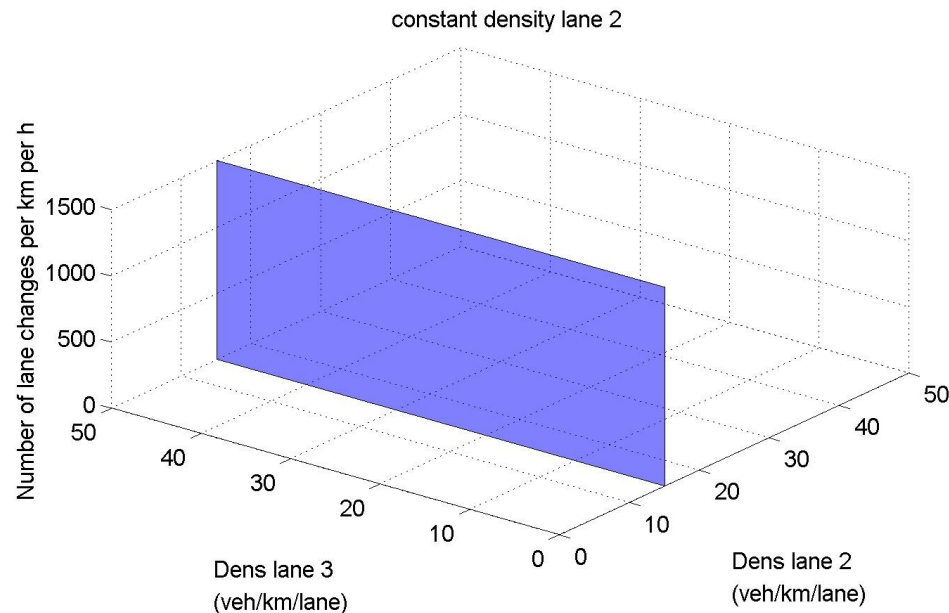
# Setup of analysis

- Separate densities in origin lane and destination lane





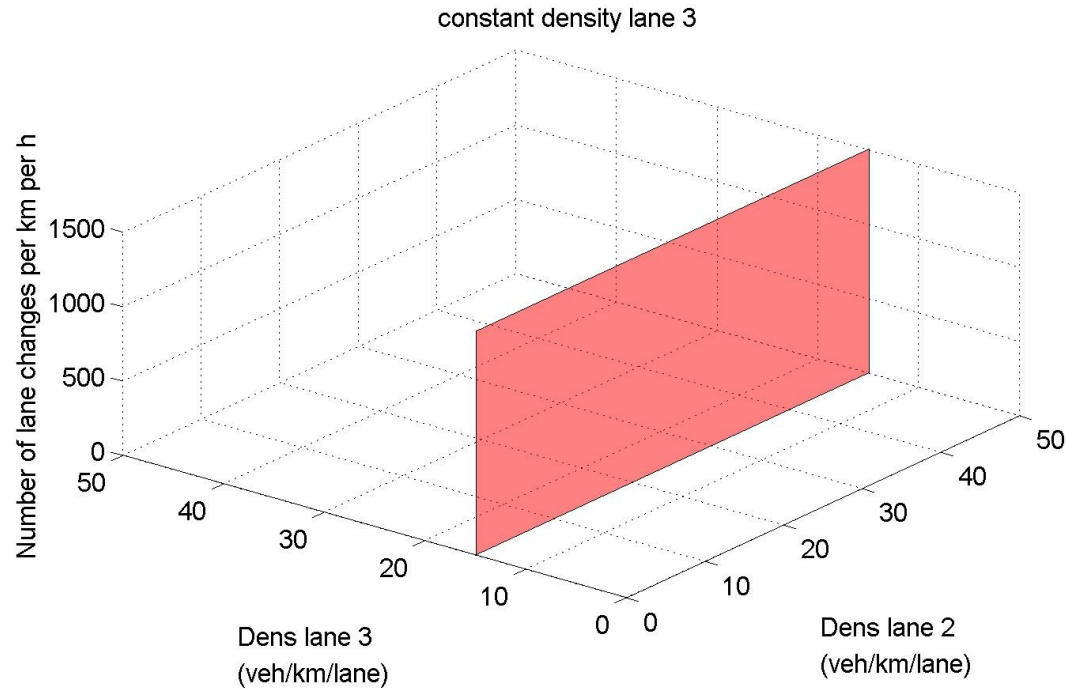
# Guess – what is the influence of



- Consider lane changes from lane 2 to lane 3
- Constant density in lane 2
- Dependency of density in lane 3?



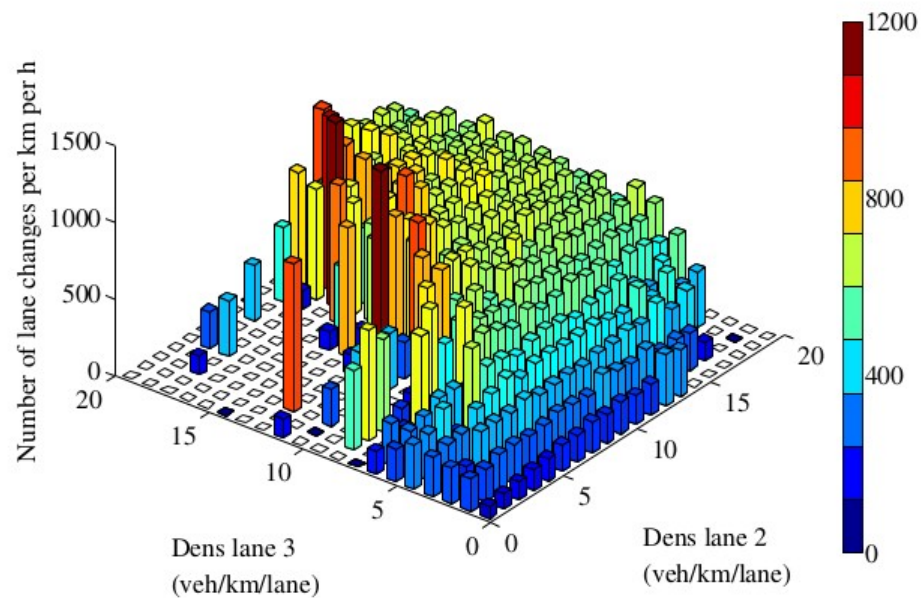
# Guess – what is the influence of



- Consider lane changes from lane 2 to lane 3
- Constant density in lane 3
- Dependency of density in lane 2?

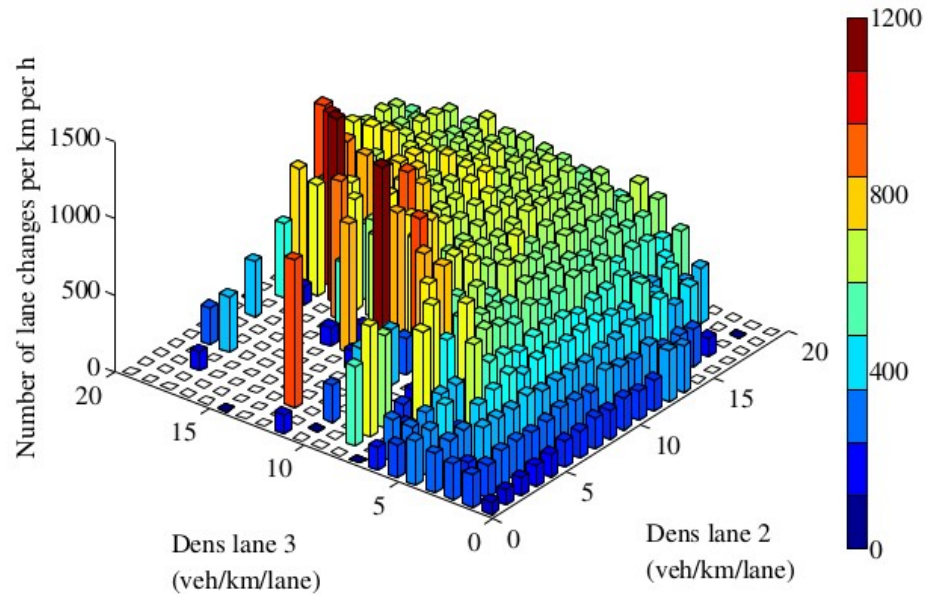
# Dependencies?

Experimental average number of lane changes from lane 2 to 3

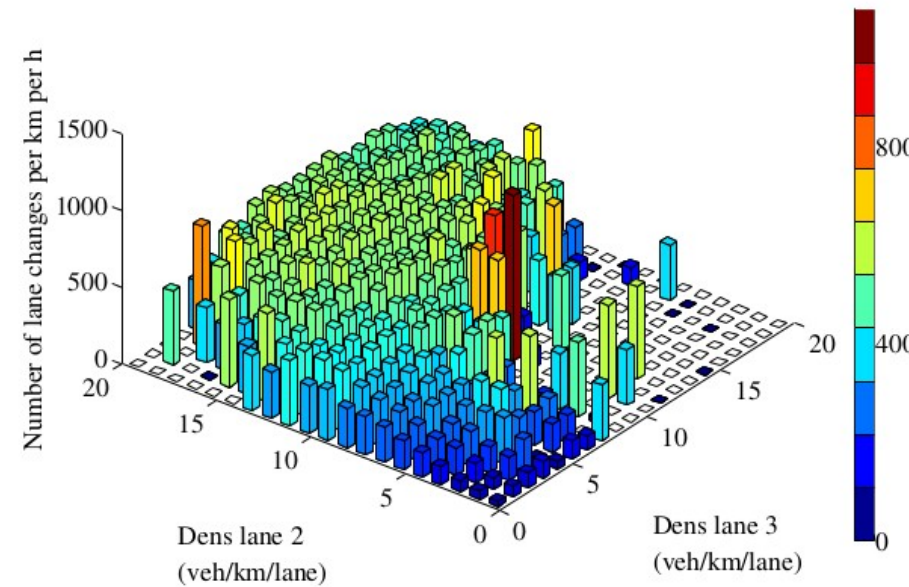


# Dependencies?

Experimental average number of lane changes from lane 2 to 3



Experimental average number of lane changes from lane 3 to 2



# Contributions

- Most constant number in LC:  
LC per veh km travelled
- Lane change models do not work as we expect
- Nr. *increases* as the density in the target lane increases

# Explanations

- Future conditions not included (drivers anticipate)
- Lane changes are induced by lane changes from the target lane (place swapping), which occur more frequently with higher target lane density
- Separation origin lane density and target lane density artificial, and a result of the LC itself
- Daganzo's theory of slugs and rabbits:
  - fast drivers know that median lane is faster in the long run
  - they want to have a place there
  - higher densities make this desire higher (risk of not getting it)

# **Part 2:**

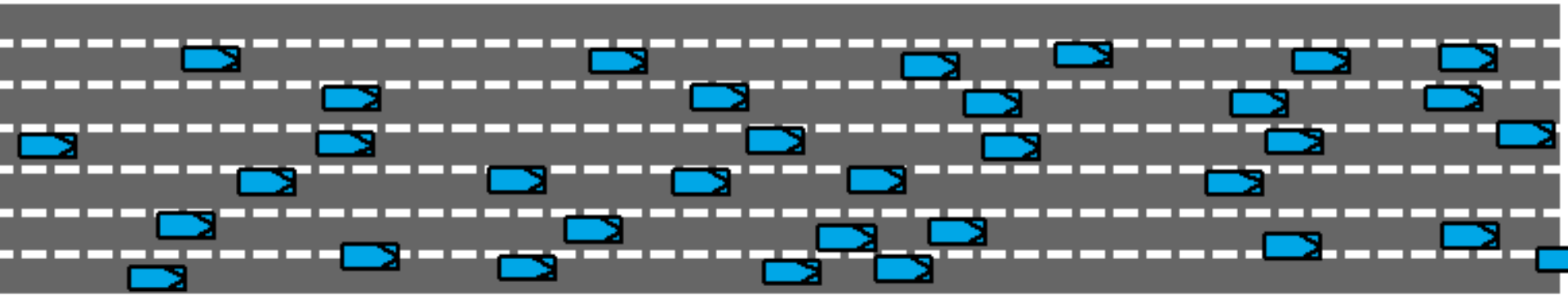
# **How to calibrate and validate lane change models?**

# Calibrating and validating LC models

- Lane changes are essential in motorway simulation
- Cause disturbances
- Lane use determines capacity
- Many car-following models, few LC models
- Calibration and validation is an issue for CF
- *Why not being done for LC models?*
- *Should we?*

# How to calibrate

- Measure of performance
  - Number of lane changes?
  - Lane distributions?
  - Travel times?





# Model

- Three base requirements
- 1) Desire for higher speed (binary,  $f_1$ )
- 2) Higher speed in other lane (linear with speed difference,  $f_2$ )
- 3) Availability of gap (speed dependent,  $f_3$ )
- All need to be fulfilled, so multiply for probability
- Besides: rest probability ( $\alpha$ )

$$P(\text{lane change}) = \alpha (f_1 * f_2 * f_3) + (1 - \alpha)$$

# Probabilistic model

- Probability for a lane change given conditions
- Count the number of occasions where the model is right
- Likelihood: how likely is the observed result given the model prediction?
- $L = P_1 \times P_2 \times \dots \times P_n$
- Optimize parameters of the model to observe likelihood (or log-likelihood for simplicity)

# Validation definitions

- $L = P_1 \times P_2 \times \dots \times P_n$

- 1) Values of parameters more or less right
- 2) Values of parameters equal for calibration set and validation set
- 3) Good enough for purpose

# Validation results (1)

Values of parameters more or less right

		microscopic		macroscopic		
		Var	avg	stdev	avg	stdev
Reconsider time	$\tau$		16s	1.2s	12.1s	0.4s
Explanation by variables	$\alpha$		0.915	0.006	0.927	0.004
Critical TTC	$\kappa_0$		4.0s	0.4s		
Critical gap	$g_0$		4.0s	0.2s		

# Validation results (2)

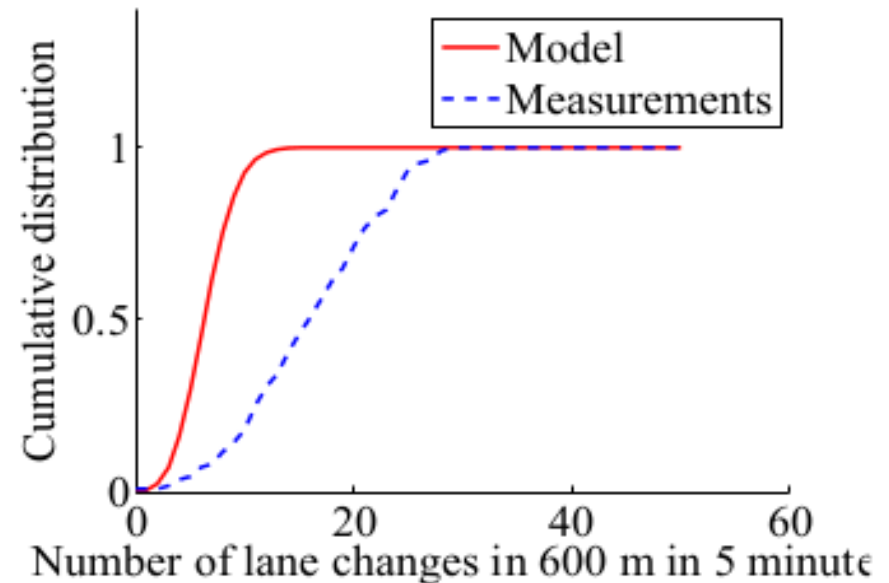
Values of parameters equal for calibration set and validation set

Level	Calibration			Validation		
	$\mathcal{L}$	Nr	Norm.	$\mathcal{L}$	Nr	Norm.
Micro	9.7E4	2.1E5	1.46	9.7E4	1.8E6	3.6E-2
Macro	2277	1802	1.48	2277	1214	1.48

They are

# Validation result (3)

Good enough for purpose



(a) Distribution of lane changes in bin  $4 < k_i < 6$  (density in the origin lane) veh/km/lane and  $4 < k_j < 6$  (density in the target lane) veh/km/lane

# Interpretation of likelihood

Log-likelihood → likelihood → mean probability

$$L = P_1 \times P_2 \times \dots \times P_n$$

Assuming equal  $P$   
(probability to have the right number of LC)

$$P = 0,035 \Rightarrow 3,5\% \text{ right to be correct}$$

Zero order model (no lane changes): 5,8 %!

# Conclusions

- Probabilistic models are difficult to cal/val
- Likelihoods make most sense
- No proper interpretation for likelihood
- RMSE sensible alternative to check where the model is wrong
- **Validation needed according to proposed purpose**



# **Part 3:**

# **What should be**

# **in lane change models?**

# Observing driver behaviour

- Check how people are driving
- Difficulties in observing cases where LC is not made



# Findings

- Everyone considers himself a “normal” driver
- Major differences!
- 4 main strategies:
  - Speed leading
  - Speed leading with overtaking
  - Lane leading
  - Traffic leading
- **Others?**

# Summary and conclusions

# Conclusions

- Ballpark estimate 0,5 per veh km, or 0,3 per veh mile
- Keep right except when overtaking does not hold
- Driver's behavior is much more complicated, leading to completely different patterns
- Current models do not capture these effects
- A LC model should be tested on its working, not on a number

# Questions

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Plaese pass by:  
McLaughlin 416F

This research is sponsored by COST action  
Multitude and NWO projects:

- How traffic jams start
- There is plenty of room in the other lane

# Publications

## **Part 1:**

Knoop, V.L., Hoogendoorn, S.P., Siomi, Y., and Buisson, Ch., (2012)  
Quantifying the Number of Lane Changes in Traffic: Empirical Analysis,  
Transportation Research Records No. 2278, Pages 31-41

## **Part 2:**

Knoop, V.L., and Buisson, Ch., (in press)  
Calibration and Validation of Probabilistic Discretionary Lane-Change Models,  
Transactions on Intelligent Transportation Systems

## **Part 3:**

Knoop, V.L. Keyvan-Ekbatani, M., and Daamen, W. (submitted)  
Hidden Strategies of Driving Behavior at Freeways